

Apply Lucky Image Technique on the Lulin One-meter Telescope

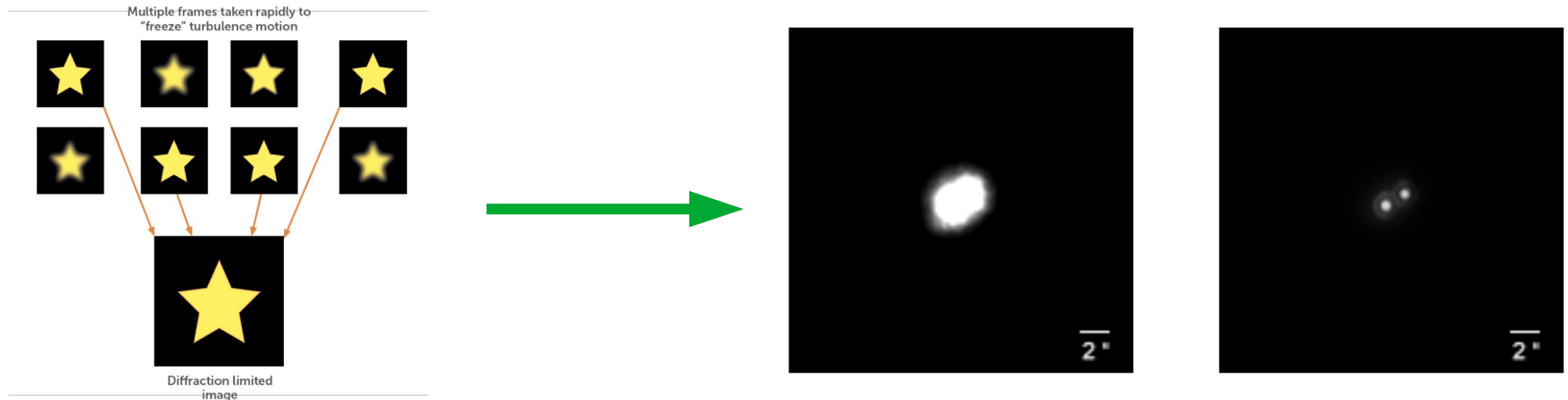
Chow-Choong Ngeow (NCU)

Most of hard work done by: **Yang-Peng Hsheh**



Lucky Image (LI): Inexpensive Way to Beat Atmosphere

- Taking many ($\sim 10^4$ to 10^6) short exposure images for chances (or "luck") of a small fraction of these images would be least affected by atmospheric turbulence \rightarrow stacking the sharpest images it is possible to produce an image which is close to the diffraction limit of the telescope



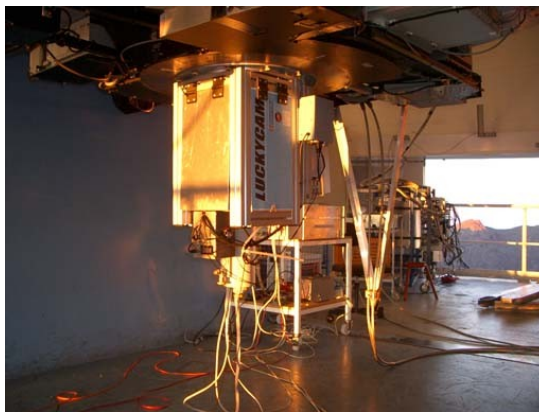
The Expected “Luck”

- r_0 = Fried parameter (diameter for RMS of phase distortion is 1 radian)

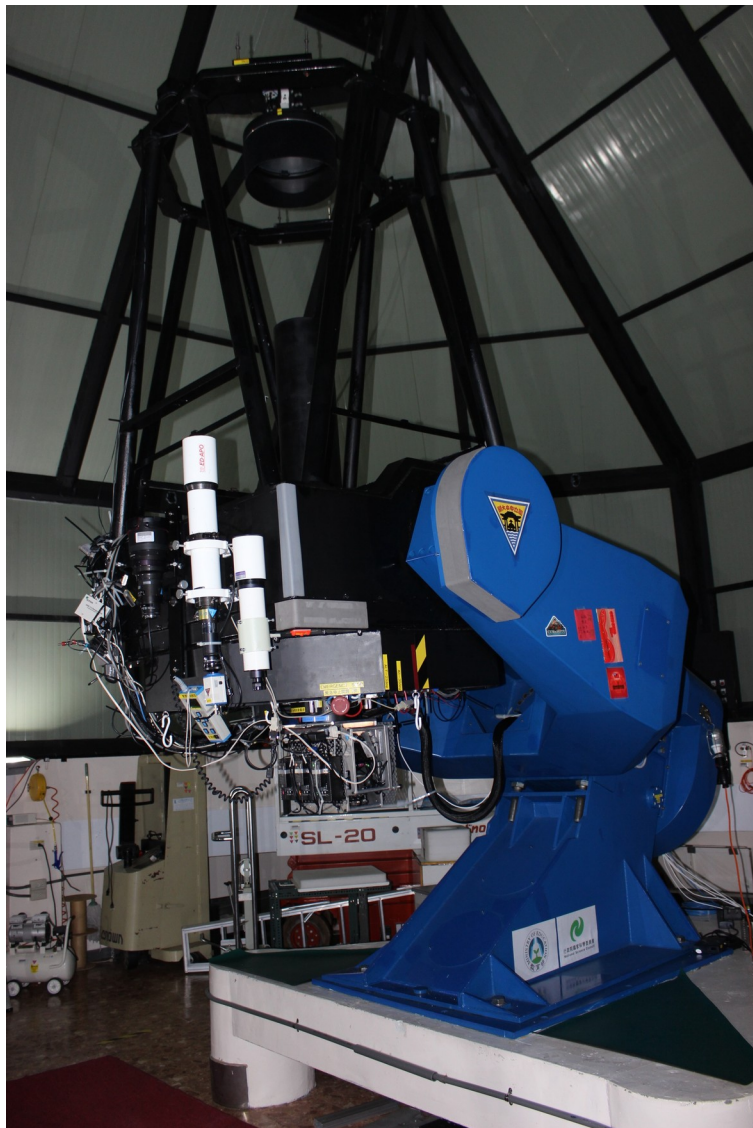
	Telescope	$\theta_{seeing}(\prime)$	$r_0(cm)$
Lulin	LOT	1.5	8.3
La Palma	NOT	0.5	24.9

Fried (1978)

D/r_0	Probability
2	0.986 ± 0.006
3	0.765 ± 0.005
4	0.334 ± 0.014
5	$(9.38 \pm 0.33) \times 10^{-2}$
6	$(1.915 \pm 0.084) \times 10^{-2}$
7	$(2.87 \pm 0.57) \times 10^{-3}$
10	$(1.07 \pm 0.48) \times 10^{-6}$
15	$(3.40 \pm 0.59) \times 10^{-15}$



Custom-made high-speed CCD camera

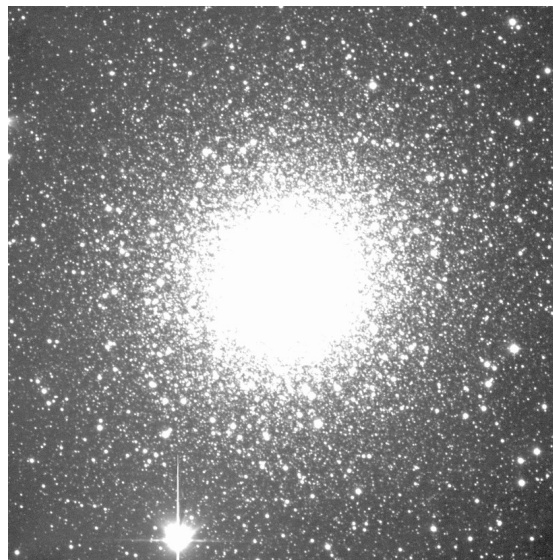


LOT Test Observation

ZWO ASI294MM-Pro



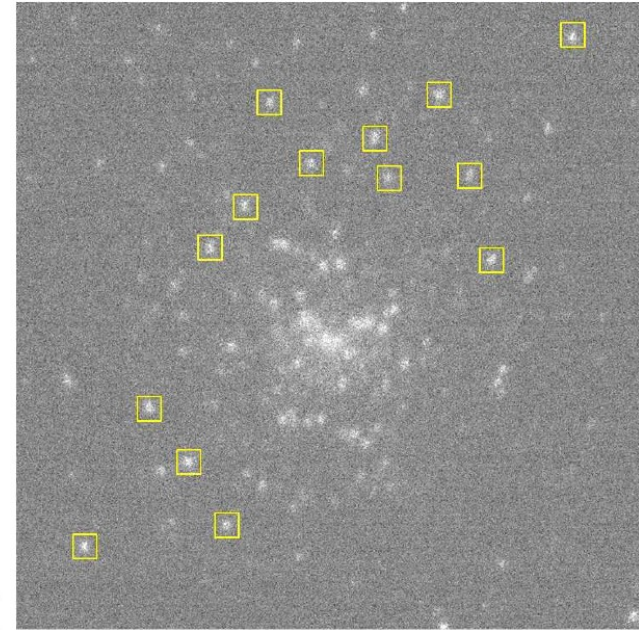
Image Sensor	SONY IMX492 BSI CMOS
Peak QE	90%
Readout noise	$1.2e^-$ @High Gain
Dark current	$0.002e^-/\text{pix}/\text{s}$ @ -20C
Pixel scale	$0.12''/\text{px}$ ($4.63\mu\text{m}$)
Cool temperature	-35°C below ambient



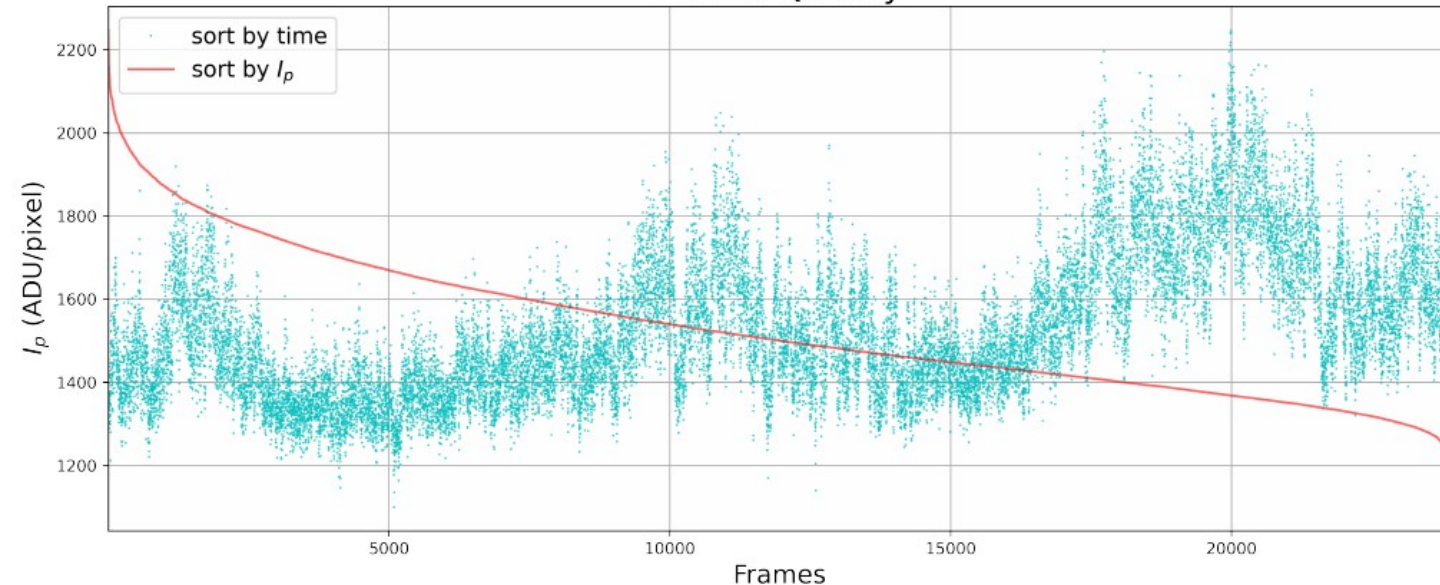
- One night at LOT, obs. core of M15
- Filter used: r-band → diffraction limit is $0.16''$
- Using 20 FPS for 20 minutes = 24000 frames (or ~36 GB raw data)
- Field-of-view reduced from $13' \times 13'$ to $2' \times 2'$

Best Frames Selection

- Select 14 bright reference stars, calculate $I_p = \text{mean ADU per pixel within } 50 \times 50 \text{ pixels}$ from all reference stars



Frame Quality



AutoStakkert! 3.1.4 (x64) - free for non-commercial use © Emil Kraaikamp 200

File Memory Usage Colour Advanced Image Calibration Help

1) Open Expand Limit

Mem. usage 78.7 %
(used 43.3 GB, available 11.7 GB)

adaptive buffering Done!

Threads 12 / 12 AVX2

Image Stabilization

- Surface Planet (COG)
- Disable Stabilization
- Improved Tracking
- Expand Cropped

Quality Estimator

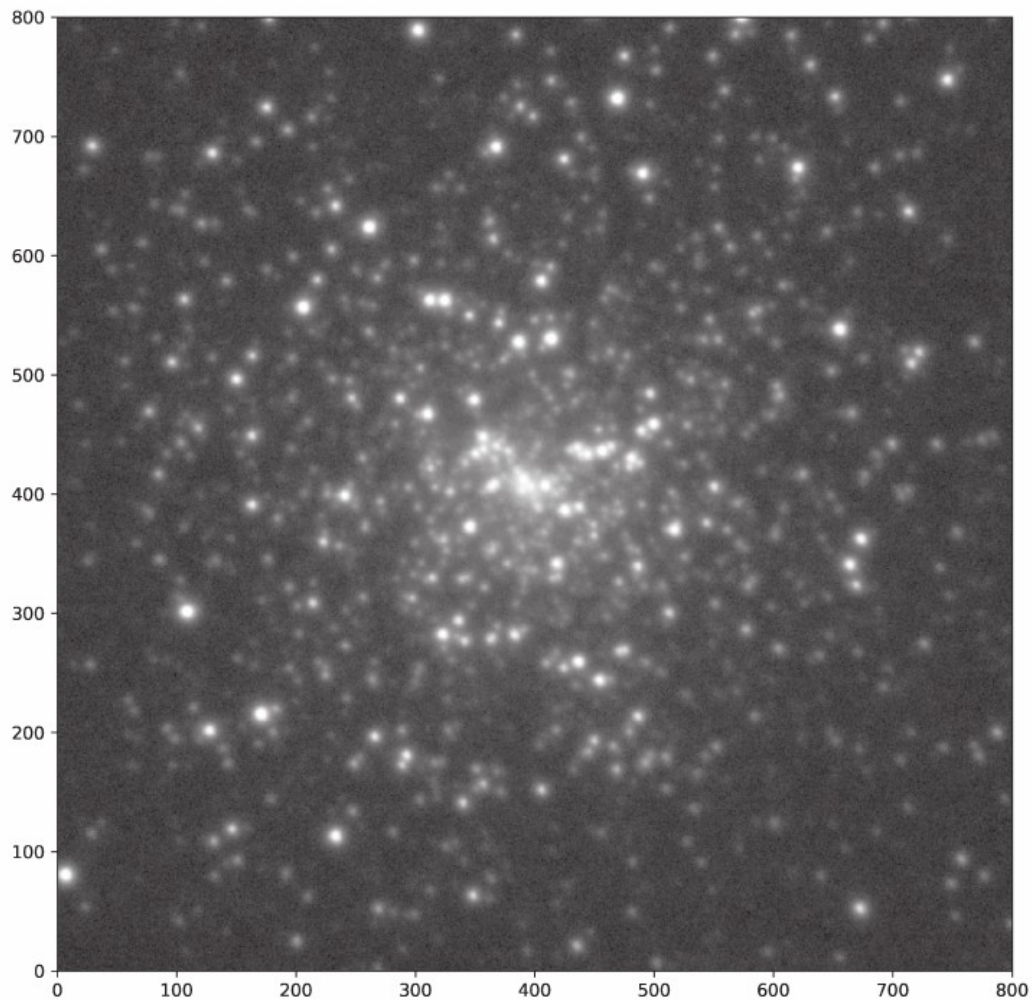
- Laplace Δ
- Noise Robust 8
- Low SNR data

2) Analyse

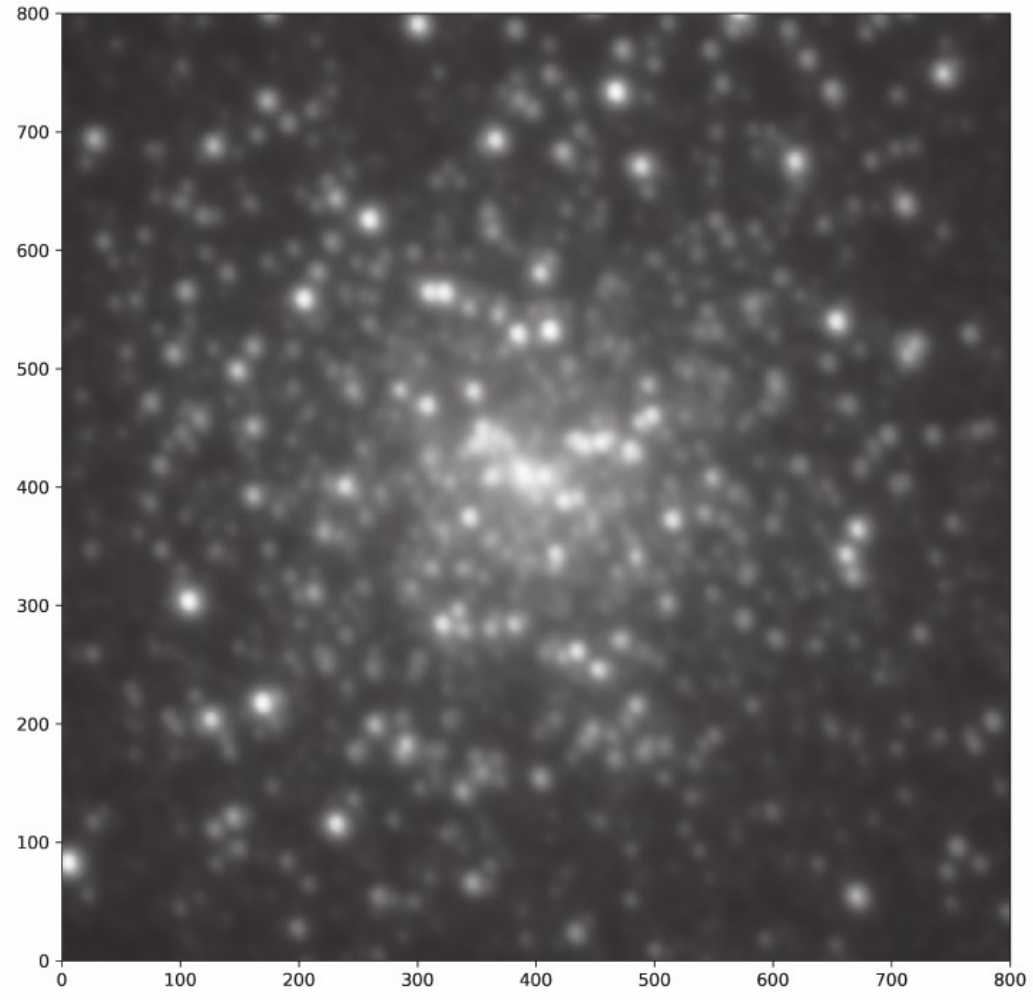
Quality Graph

50%

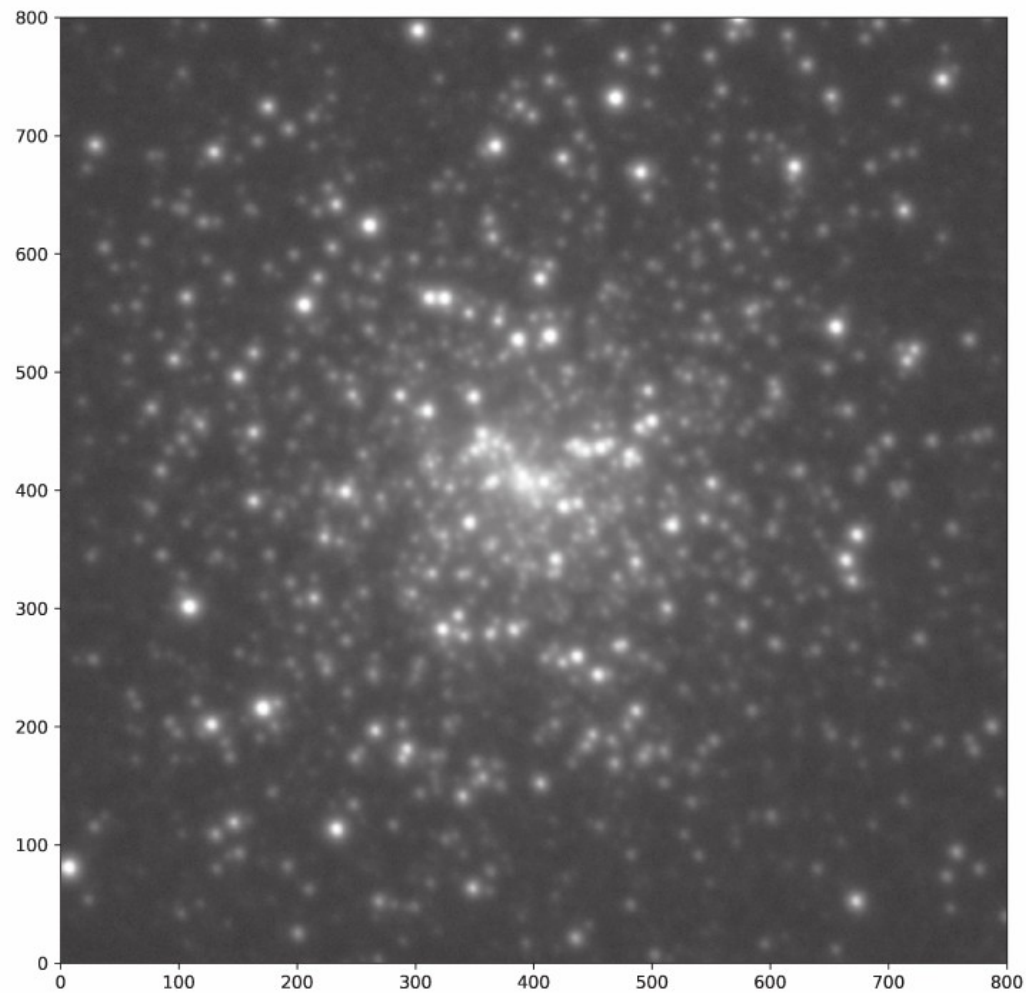
Task	Time
Surface Stabilization	2319.4 sec.
Buffering and Analysis	671.6 sec.
Reference Frame Alignment	
Stacking	
MAP Analysis	
MAP Recombination	



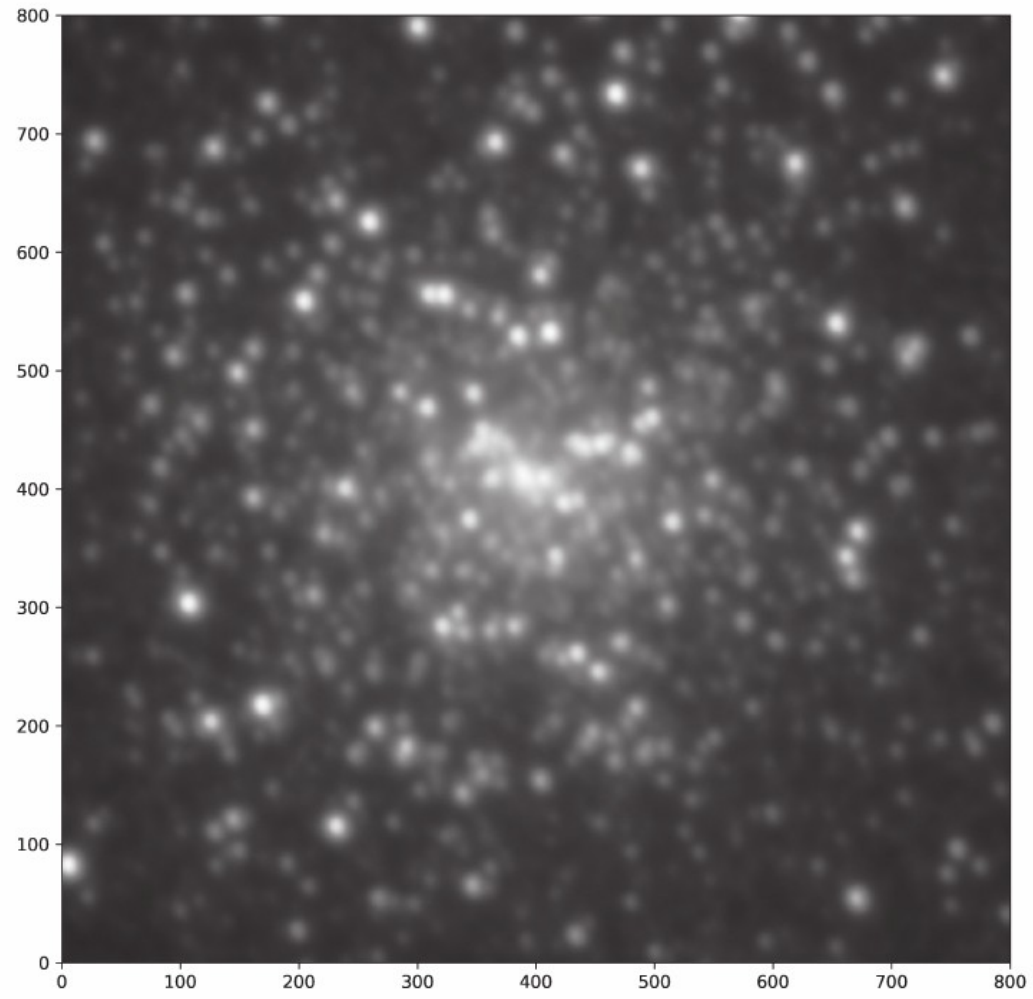
(a) Best 1% selection.



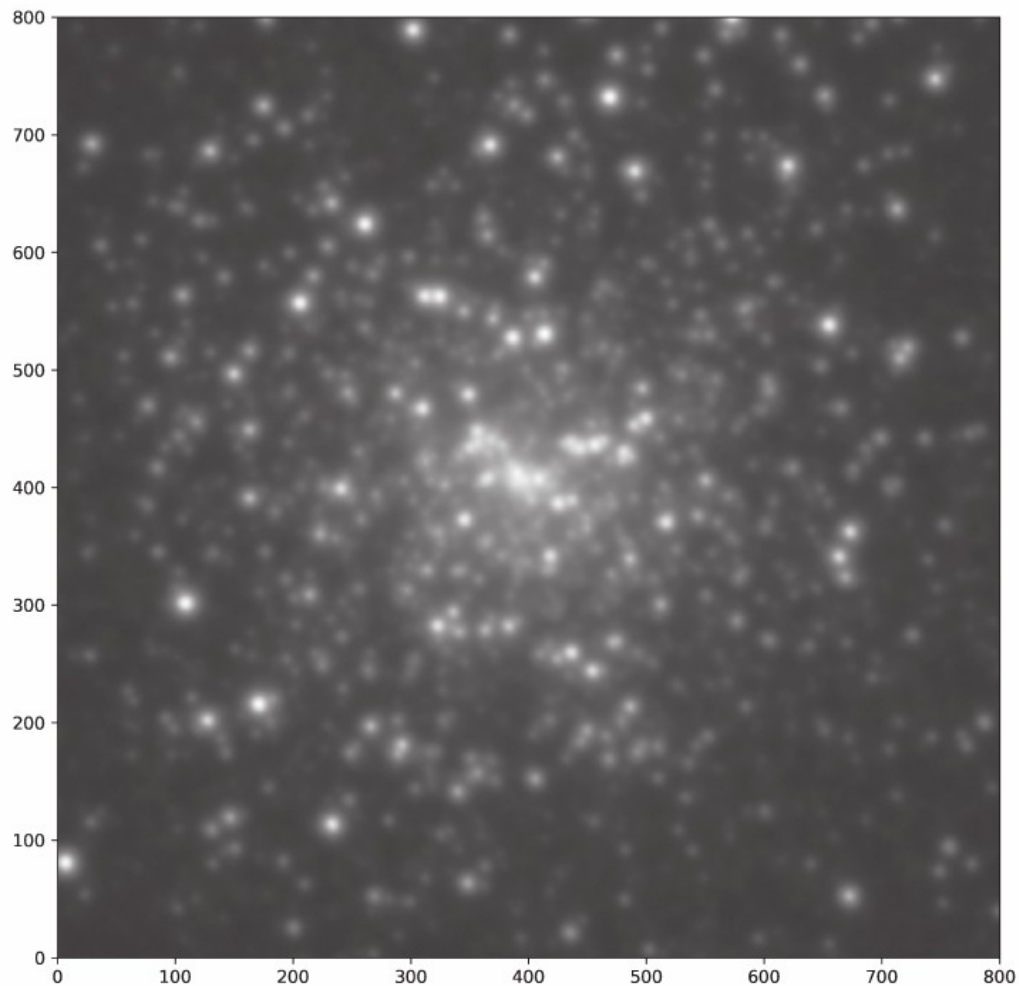
(d) Long-exposure image.



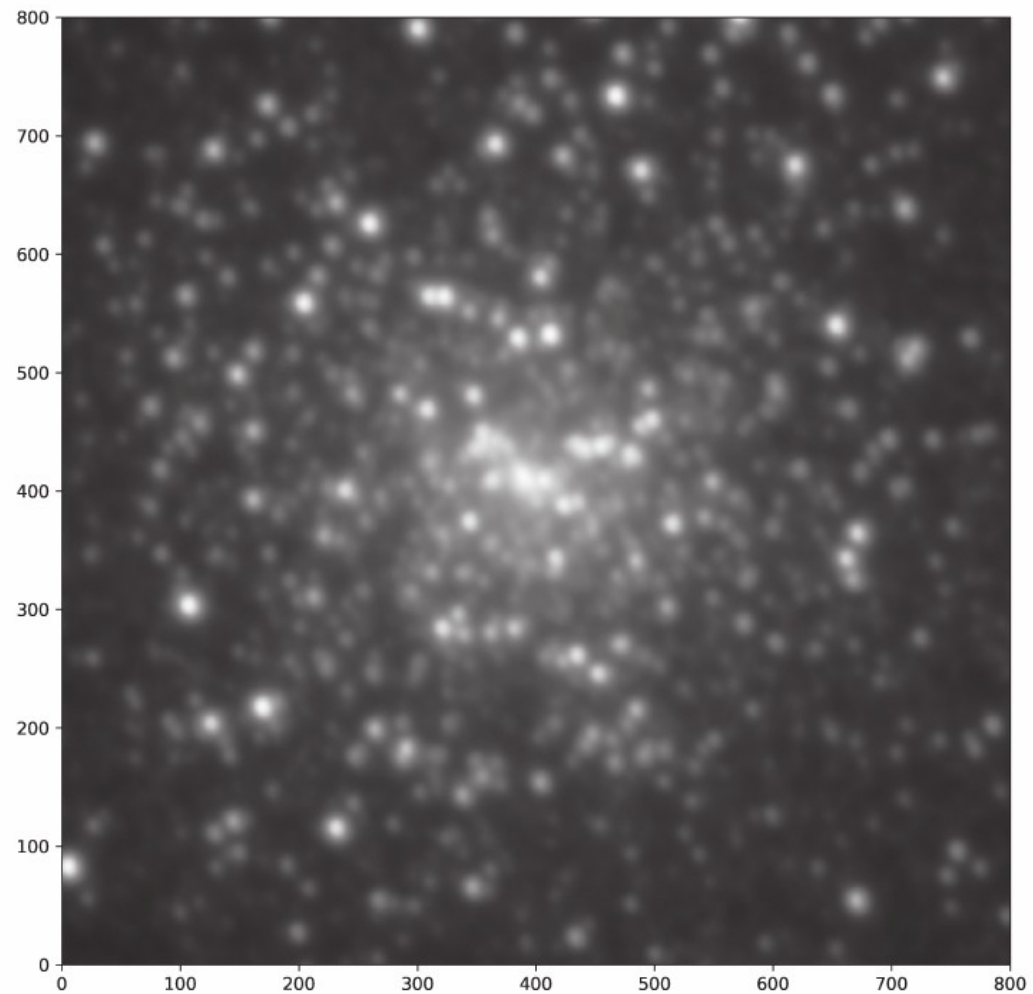
(b) Best 10% selection.



(d) Long-exposure image.

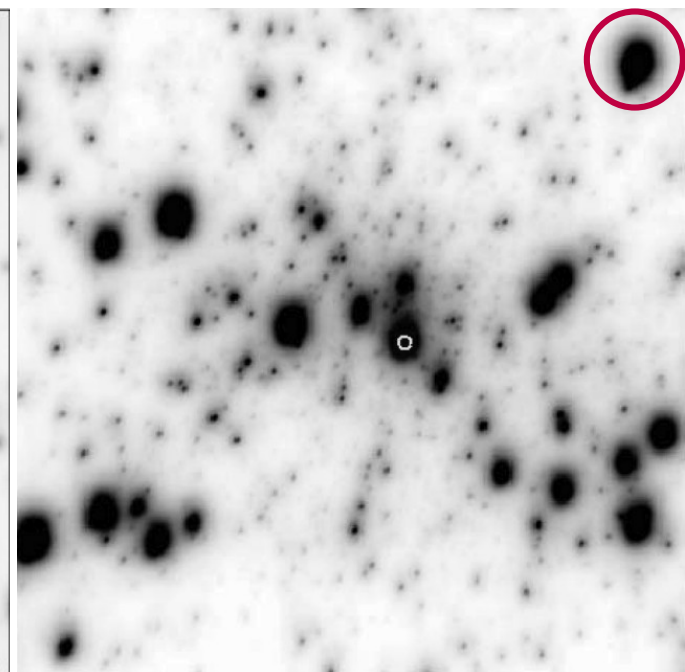
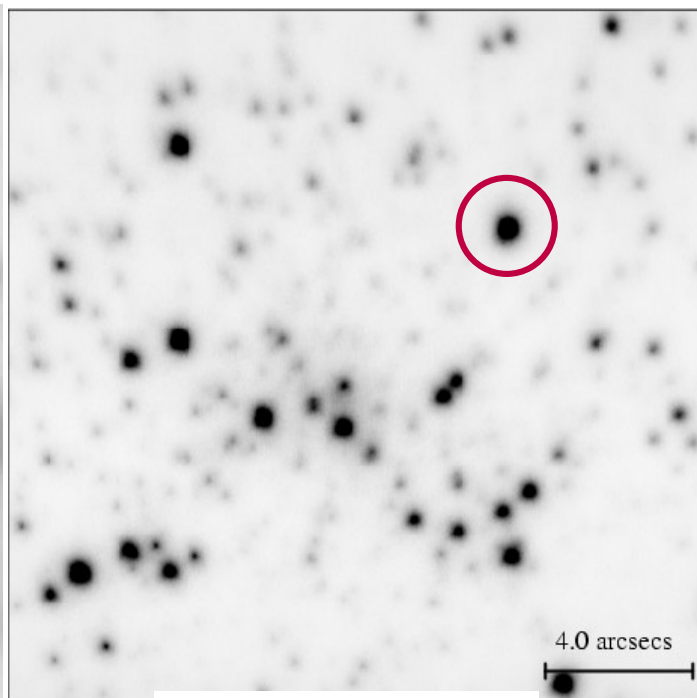
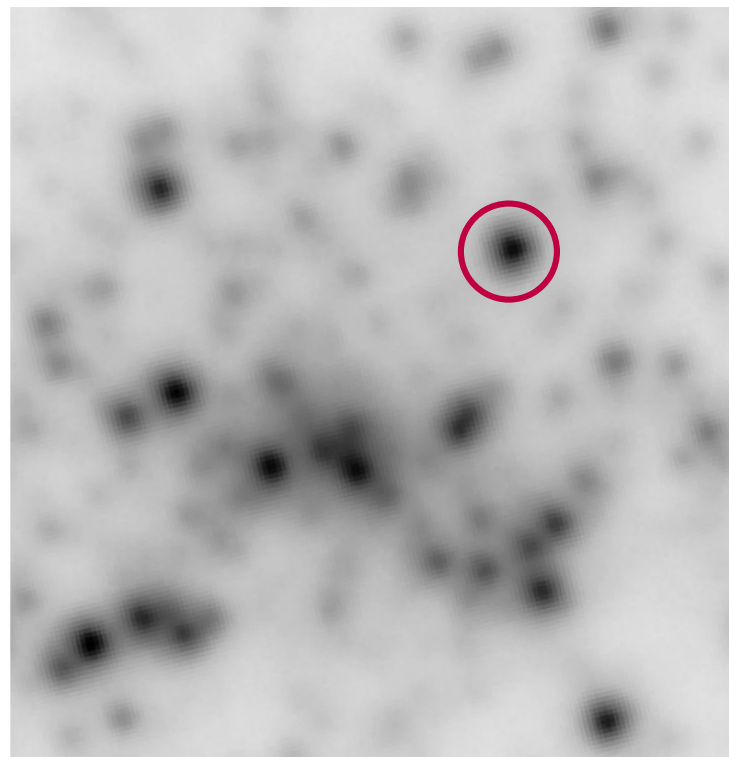


(c) 100% selection.




(d) Long-exposure image.

Compared to Previous Work



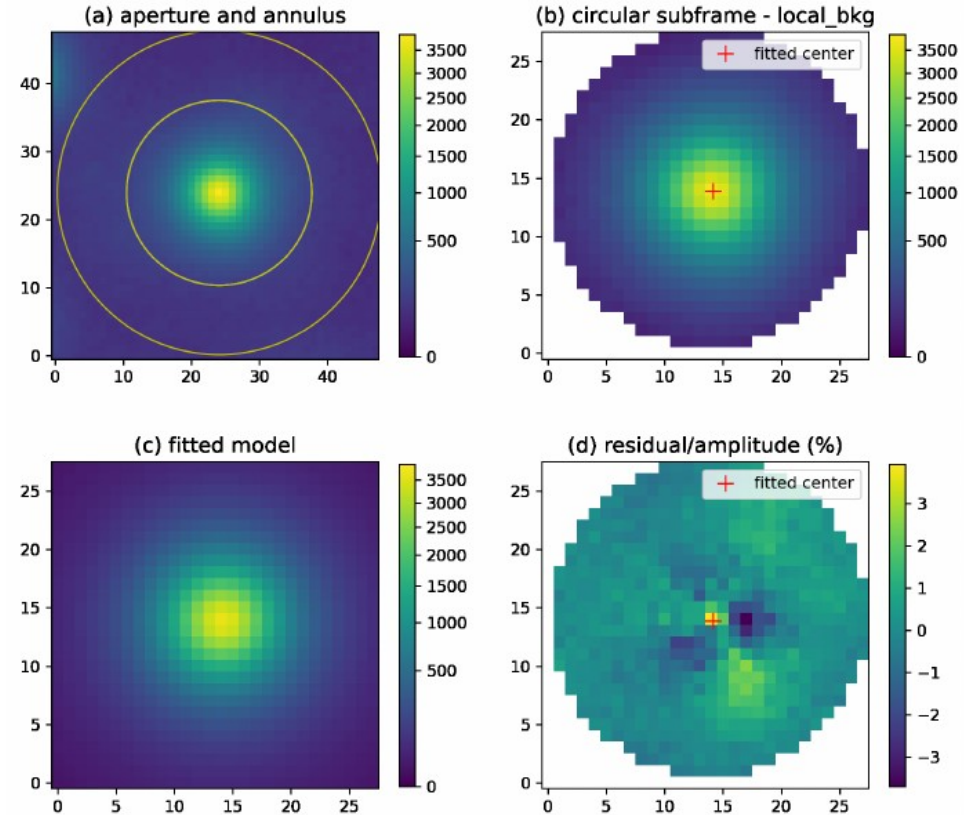
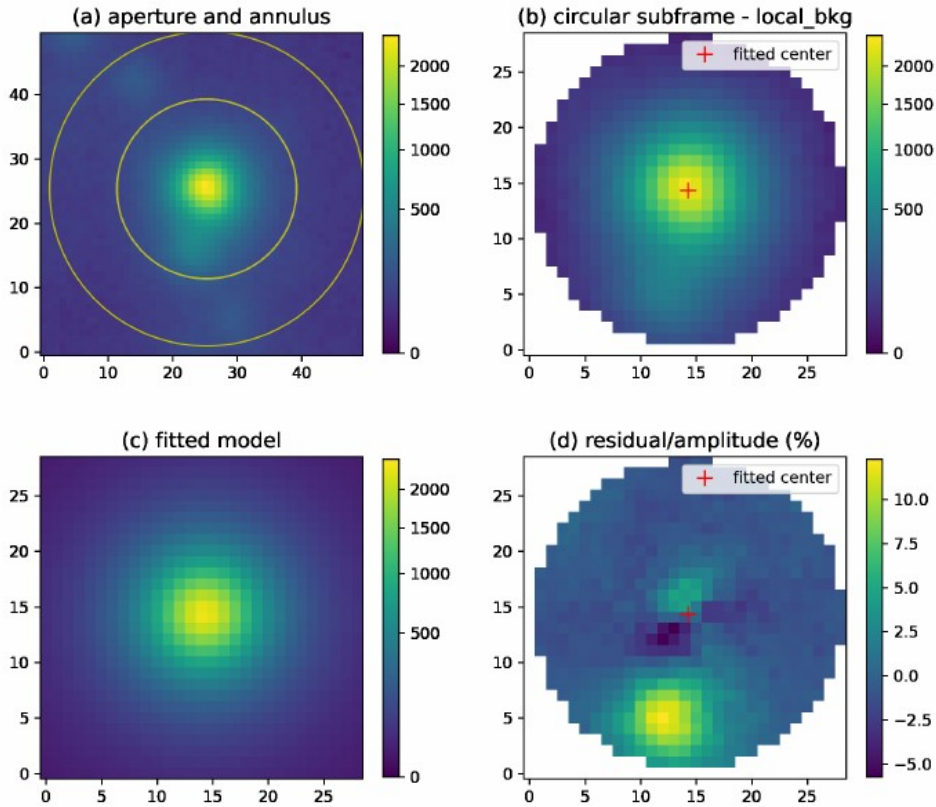
Law et al. (2006a)

Díaz-Sánchez et al. (2012)

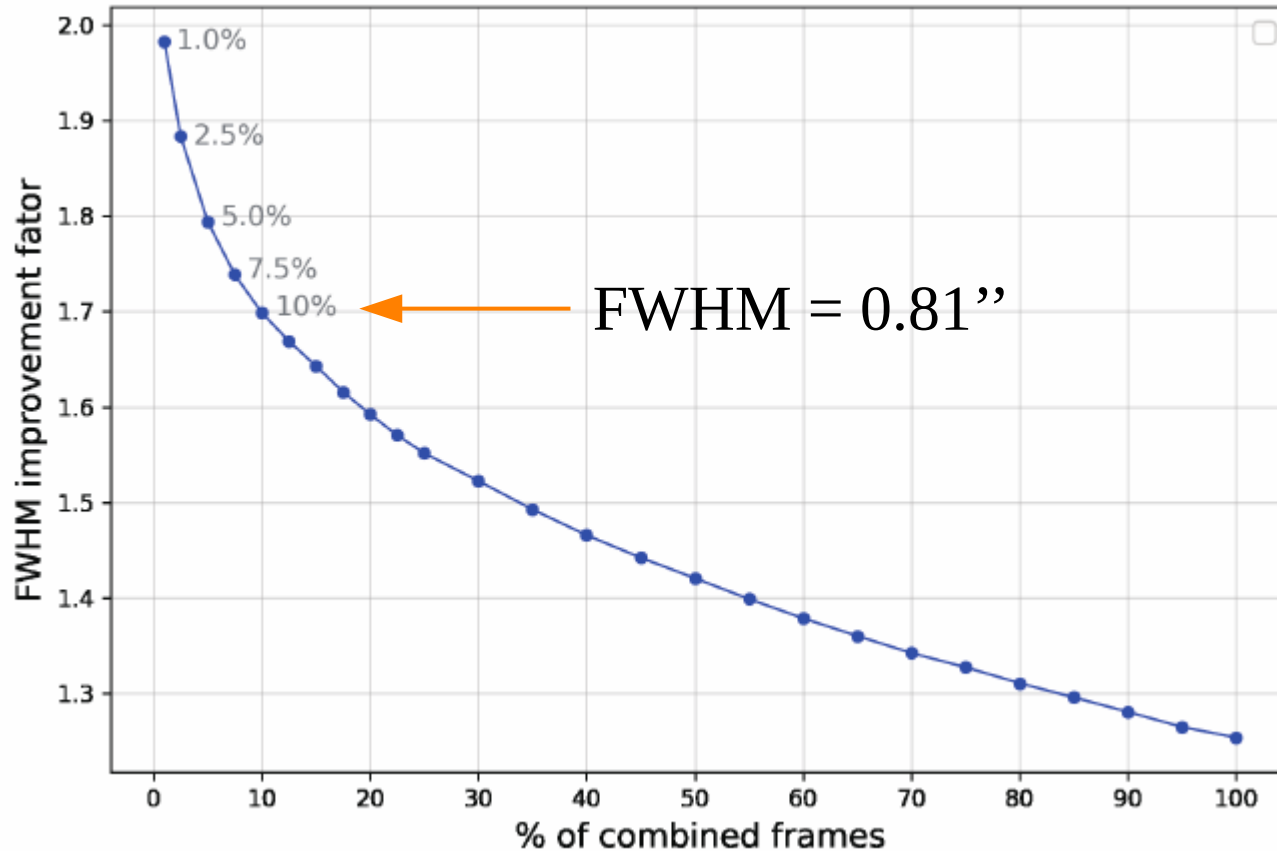
 = same star

Telescope	1-m LOT	2.56-m NOT	2.56-m NOT
Camera	ASI294MM	LuckyCam	FastCam
Diffraction limit	0.16''	0.08''	0.08''
Pixel scale	0.12''/pixel	0.04''/pixel	0.03''/pixel

Fitting Moffat PSF on Reference Stars

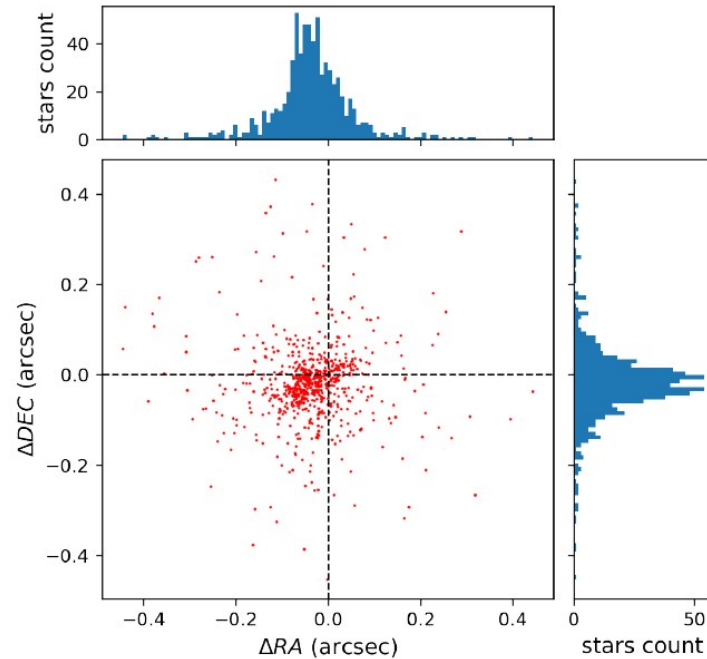
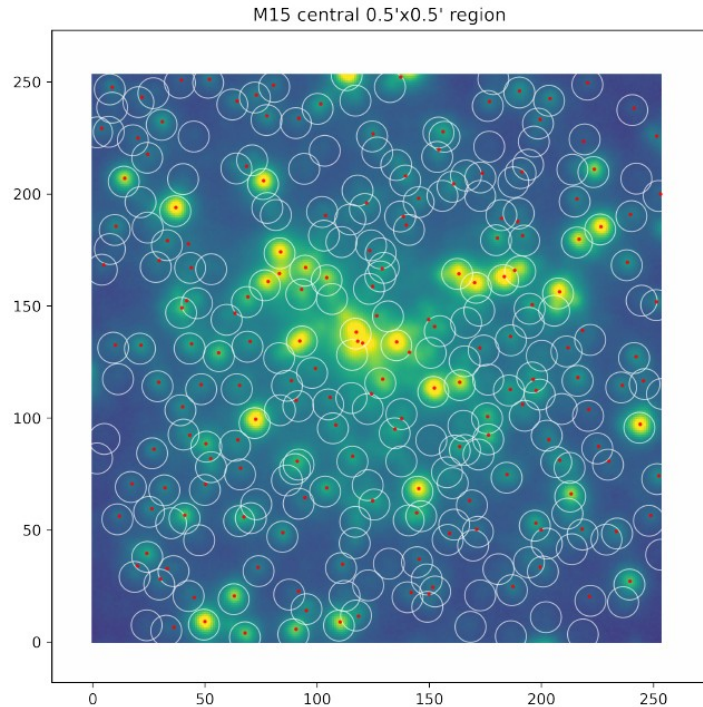


FWHM Improvement vs. Nominal Seeing of 1.38 arcsecond



Astrometric Performance

- ~ 700 detected sources matched to Gaia DR3, achieving
 $\langle \Delta RA \rangle = -0.04 \pm 0.09''$ $\langle \Delta DEC \rangle = -0.02 \pm 0.09''$



== Conclusion ==

- LI technique on LOT with commercial CMOS? **YES**
- With LI observations on M15 globular cluster, showed:
 - FWHM can be improved by 1.25x to ~2x (for different selection of best images – selected using the I_p algorithm) vs. conventional long exposure
 - Astrometric accuracy can reach to sub-arcsecond level
- Apply to variety of science requiring high-resolution images (binaries, hosts of exoplanets, globular clusters, and more)